

Round 129 - Ready for Another Go

Audio recording: <https://zerohour-productions.net/recordings/insertcredits/R129%2017%20Jan%202025.mp3>

Multimedia: <https://www.youtube.com/watch?v=AYUIMi1wT5U>

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MrBond

Music

- [7DD9 - Flashback from the Future - Flashback \(OC ReMix\)](#)
- [David L. Puga - A Little Bit of Mercy - Undertale \(OC ReMix\)](#)
- [Moebius, Cyril the Wolf, Pixels and Paradiddles. VARIA - Gallery of Mysteries - Castlevania: Symphony of the Night \(OC ReMix\)](#)

Topics

- Remember Good Old Games' Game Preservation Program? GOG are now part of the European Federation of Game Archives, Museums, and Preservation Projects - <https://gog.prowly.com/375292-gog-joins-european-federation-of-game-archives-museums-and-preservation-projects-efgamp-expanding-its-game-preservation-efforts>
- More DOOM things, because that's how we anchor ourselves to reality sometimes
 - A "port" of sorts, to a slightly different engine, and reimaged as an art gallery simulator: *Doom: The Gallery Experience* - <https://arstechnica.com/gaming/2025/01/doom-marine-crashes-art-gallery-politely-sips-wine>
 - DOOM in your PDFs! ...but ~11 fps, 6-ish color monochrome, and only for Chromium-based browsers - <https://arstechnica.com/gaming/2025/01/this-pdf-contains-a-playable-copy-of-doom/>
- *Citizen Sleeper 2: Starward Vector* to release 31 Jan - <https://www.engadget.com/gaming/citizen-sleeper-2-asks-how-we-stay-human-in-a-hopeless-future-180050858.html>
- 100-year bans issued when *Marvel Rivals*' anti-cheat detection falsely flagged compatibility tools - i.e. Wine, Proton, playing on Mac, Linux, Steam Deck - lifted in short order following many player reports and the involvement of (somewhat prominent in cross-platform paid software) CodeWeavers' CEO - <https://arstechnica.com/gaming/2025/01/marvel-rivals-lifts-100-year-cheating-bans-on-mac-and-steam-deck-players/>
- Is Half-Life 3 actually going to be a thing? Short clip from G-Man's voice actor, Mike Shapiro, alongside "HLX" references in Source 2 engine files, seems to point at a 2025 "surprise" from Valve - <https://arstechnica.com/gaming/2025/01/is-2025-finally-the-real-year-of-half-life-3-confirmed/>

Personal gaming

- Lorelei and the Laser Eyes (now complete)
- Ravenswatch (now in progress)
- Air Gallet (SBC Jan)
- RayStorm (SBC Dec-Feb)
- Sun longplay: Dead Cells
- Zelda 1 randomizers!

Tormod

Music

- [Frozen Light](#) by Pipko Fanfare from *Final Fantasy VI* ([OC ReMix](#))
- [Dawn of the Chosen](#) by ZackParrish and pixelseph from *Final Fantasy V* ([OC ReMix](#))
- [Down](#) by Chimpazilla and Emunator from *The Legend of Zelda: Tears of the Kingdom* ([OC ReMix](#))

Topics

- Awesome Games Done Quick 2025, held in Pittsburgh, PA from 5-12 January 2025, raised \$2,583,390.22 for the Prevent Cancer Foundation:
<https://tracker.gamesdonequick.com/tracker/event/AGDQ2025>
- Summer Games Done Quick 2025 will be held in Minneapolis, MN again between 6-12 July 2025
- Buyers of Razer's bogus "N95" mask sold in 2021 receiving refunds from the FTC in the form of checks and PayPal payments, totaling over \$1M:
<https://arstechnica.com/tech-policy/2025/01/razer-sold-bogus-n95-mask-for-100-in-2021-users-finally-get-refunds/>
- Alleged official Nintendo Switch 2 hardware reveal date of Thursday 16 January leaked by hacker; holy shit, it actually came to fruition: <https://www.youtube.com/watch?v=itpcsQQvgAQ>
- SteamOS coming to other gaming handhelds; one such handheld, the Legion Go S, was announced by Lenovo at CES 2025
- Nvidia bringing native GeForce Now app to the Steam Deck
- Nvidia launches RTX 5000 series GPUs:
 - 5090: \$2000
 - 5080: \$1000
 - 5070 Ti: \$749
 - 5070: \$549 – allegedly matches 4090 performance when using DLSS 4

Personal gaming

- Various audience participation activities during AGDQ
- Applying to and interviewing for jobs, I guess?

Ad-hoc design - <https://letsmakeagame.net/game-idea-generator/>

TITLE: *The Three Racqueteers: Downside Mafia*

SETTING(S): Sport management, Only three colors, Mafia, Satire

PLAYERS: Up to 3; each mafia "boss" controls a different division or league of Downside ball game, and their rivals Upside and Sideside, and the secret unlockable Inside

INPUT METHOD: Two-button + D-pad combos to throw out hand-jives

GRAPHIC STYLE: *Super Dodgeball*-esque design

AUDIO STYLE: Starts benign, gets more intense as the point / match plays out

POV: Observe the game(s) play out, skip to the end result, or "interact" with the ringers to control a result

STORY / HOOK: The Mafia takes an interest in Downside ball game; instead of investing in the clearly more popular rugby and squash, the Canadian Mafia decides to corner the market on illicit Downside Ball Game gambling. The Canadian Mafia works up a way to get three teams involved in each match.

INVENTORY: Money (bribes + collections, ball places, Downside ball game bats, leather ball(s))

MECHANICS: Recruit ringers of various skills / ratings to all the Downside ball game teams; attempt to fix the matches to bring in the most betting - make them close, not too much of a blowout, to keep the general public entertained and throwing money at the game; interact with all 3 teams in covert ways to shape the outcome of individual matches

OBJECTIVE: Get more popular / profitable than squash